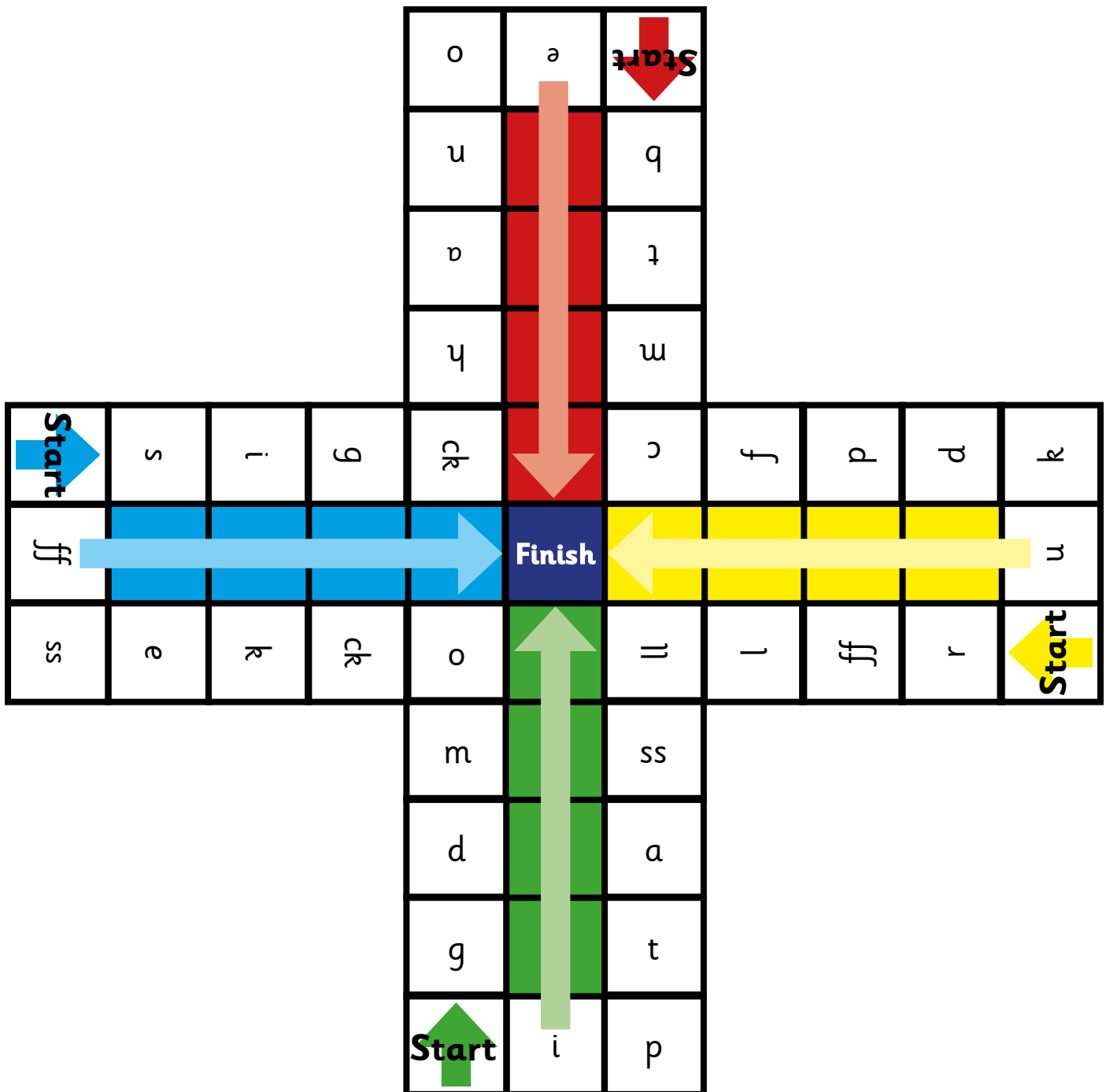


Ludo: Make words using orange (phase 2) sounds



Instructions for Ludo Phase 2 (Orange) - Play with orange cubes only

1. Each player chooses a coloured counter.
2. Put your counter on the coloured Start arrow e.g. red counter on red arrow.
3. Player 1 throws the dice and moves their counter forward according to the number on the dice. Players must use the sound cubes to make a word using the sound they land on.
4. Each player takes it in turns throwing the dice, moving around the board, and reading the sounds. Players collect the sounds as they make them and words can only be made from the available sound cubes (not taken from words already made)
5. The first person to the Finish wins or the person to have made the most words or longest word